

# GAME RULES

RULE	
Match Ball	Size 6 for Females and Under 12 & Under 14 Males Size 7 for Males Under 16 & Under 18 Match balls provided by BQ – Molten BG4000
Max no. of Players	12
Playing numbers	0,00 and any number between 1 - 99
Scoretable	Each team supplies 2 competent bench officials Duties may be decided amongst officials, however if there is no agreement: - Team A will be responsible for game clock & shot clock - Team B will be responsible for stadium scoring & chairperson
Warm up	3 minutes
Game time	Under 12 and 14 - 4 x 8-minute quarters full timed Under 16 and 18 - 4 x 10-minute quarters full timed
Half time interval	3 minutes
¼ & ¾ intervals	1 minute
Extra Time	Periods of 3 minutes each until result obtained (1-minute break after full time and in between extra time periods)
Late Starts & Forfeits	The game clock will start at the scheduled start time with the team ready to play being awarded two points per minute. If the opposing team arrives within the 10-minute period, the game will be played from that moment (the clock will not be reset). If the team does not arrive within the 10-minute period, the game will be declared a 20-0 forfeit in favour of the present team.
Time outs per team	Five (5) charged time outs to each team per game. Two charged time outs can be requested by either team during the first half (1 <sup>st</sup> and 2 <sup>nd</sup> periods), and three (3) time outs during the second half (3 <sup>rd</sup> and 4 <sup>th</sup> periods). As per the 2018 FIBA Rules – a maximum of two (2) timeouts can be used during the last two minutes of the second half. Unused time outs may not be carried over to any extra period, but each team may be granted one time out for each extra period.
Substitutions	Request must come from the players to the scoretable personnel For both teams when the ball becomes dead and the game clock is stopped For both teams when the ball becomes dead after a successful last free throw. For the non-scoring team when a field goal is scored in the last two (2) minutes of the fourth period or the last two (2) minutes of each extra period
Time out duration	50 seconds with a 10 second warning. Both teams ready to play after 1 minute
24 second shot clock  (*NOTE- not to be used by Under 12's)	If the game is stopped because of a foul or a violation or for any valid reason committed by the team not in control of the ball, possession shall be retained by the same team that previously had control of the ball. If the resulting throw in is to be administered in the back court the shot clock shall be reset to 24 seconds. If the resulting throw in is to be administered in the front court and 14 seconds or more was displayed on the clock at the time the game stopped then the shot clock will not be reset but remain the same If the resulting throw in is to be administered in the front court and 13 seconds or less is displayed on the shot clock at the time the game was stopped then the shot clock will be reset to 14 seconds. The clock is not reset if the same team retains possession for the following: - Ball having gone out of bounds      - Player of the offensive team being injured - Jump Ball Situation                      - Double Foul - Cancellation of equal penalties against both teams (e.g., tech foul for each team) As per the FIBA Rules - following an offensive rebound after a field goal attempt or after a last/only free throw, the shot clock shall be set to 14 seconds.
Technical Foul for use of Foul Language or Derogatory Remarks directed at Officials by Players	Technical fouls for use of foul language or derogatory remarks directed towards officials, where a referee believes an ejection is not warranted, shall result in the player being substituted from the game and sitting five minutes of playing time on the Team Bench, irrespective of score, number of players on the court or remaining time in the game.  When the Official calls the technical foul, he/she is also to look at the clock and quote the time remaining. Scoretable officials are to note this on the match report sheet (e.g. 7:41 1st quarter), and the player can then re-enter the game at 2:41 or after (via substitution through the bench).
Hot Weather Guidelines	All rules as per current 'Hot Weather Guidelines'.